

Errata für *Geheimnisse eines JavaScript Ninjas*

Im Beispiel 13.13 auf Seite 414 ist folgender Code enthalten:

```
this.removeChange = function (elem, fn) {
  removeEvent(elem, "change", fn);
  if (isEventSupported("change")) return;
  var data = getData(elem);
  if (!data || !data.events || !data.events.submit) {
    addEvent(elem, "focusout", triggerChangeIfValueChanged);
    addEvent(elem, "click", triggerChangeOnClick);
    addEvent(elem, "keydown", triggerChangeOnKeyDown);
    addEvent(elem, "beforeactivate", triggerChangeOnBefore);
  }
};
```

Dieser Code müsste stattdessen folgendermaßen lauten:

```
this.removeChange = function (elem, fn) {
  removeEvent(elem, "change", fn);
  if (isEventSupported("change")) return;
  var data = getData(elem);
  if (!data || !data.events || !data.events.submit) {
    removeEvent(elem, "focusout", triggerChangeIfValueChanged);
    removeEvent(elem, "click", triggerChangeOnClick);
    removeEvent(elem, "keydown", triggerChangeOnKeyDown);
    removeEvent(elem, "beforeactivate", triggerChangeOnBefore);
  }
};
```